

I am a UI/UX design enthusiast. As a designer, I enjoy solving complex problems by using a holistic design process with a passion for creating an interactive, useful, and delightful user experience. I have overall 7+ years of experience in IT industry.

## WORK EXPERIENCE

### UI/UX Designer Scita Solutions

03/2023 - 10/2024

Bangalore

#### Achievements/Tasks

- Designed and developed wireframes and interactive prototypes to visualize and validate user flows.
- Conducted in-depth market research to understand competitive landscape and identify design opportunities.
- Collaborated cross-functionally with product, development, and marketing teams to ensure cohesive design implementation.
- Translated complex user requirements into intuitive and visually appealing interfaces for web and mobile applications.
- Continuously iterated on designs based on feedback and analytics to enhance user satisfaction and engagement.
- Maintained up-to-date knowledge of UI/UX trends, tools, and best practices to drive innovation in design solutions.

### UI/UX Designer RAH Rehabilitation Center

06/2022 - 03/2023

Bangalore

#### Achievements/Tasks

- Wireframing, Prototyping and Graphic Designing and building Posters
- Built two websites and designed one mobile application

### Internship UI/UX Design

01/2022 - 08/2022

#### Organizations

- Cureya - [Jun - Aug 2022]
- BrainQuest - [Mar - May 2022]
- Botspot AI - [Jan - Mar 2022]

### Sr. Process Associate Accenture

05/2017 - 12/2019

Bangalore

### Transaction Processing Officer Mphasis

07/2015 - 03/2017

Bangalore

## SKILLS & TOOLS

UX Design

Figma

Adobe XD

Adobe Photoshop

Adobe Illustrator

Sketch

Wireframing

User Research

Permission Architecture

Usability Study

Prototyping

Presentation

Collaboration

## EDUCATION

### B Com in Accounting Kolhan University

09/2012 - 08/2014

Jamshedpur, India

## LEARNING & CERTIFICATION

Google - UX Design (02/2022)

Google - UX Design Process: Empathize, Define, and Ideate (08/2021)

Google - Design & User Experience for Social Good & Prepare for Jobs (02/2022)

Google - Build Wireframes and Low-Fidelity Prototypes (09/2021)

Google - Conduct UX Research and Test Early Concepts (10/2021)

## INTERESTS

Painting

Music